

1. $\Gamma' \subset \Gamma$ en injectant $x(t), y(t)$ de Γ' dans l'équation de Γ .

Inversement, Γ donne $(x+y)^2 + 3y^2 = 1$ donc, pour tout point de Γ , il existe $t \in \mathbb{R}$ tel que $x+y = \cos t$ et $\sqrt{3}y = \sin t$ donc ce point est sur Γ' .

2. On sait $R = \frac{d\alpha}{ds}$ où α est l'angle polaire du vecteur tangent (modulo π) et s un paramétrage normal (ie une abscisse curviligne).

Pour Γ' : $R1 = \frac{d(\arctan(y'(t)/x'(t))) / dt}{\sqrt{x'^2(t) + y'^2(t)}}$.

On sait aussi que $\frac{dT}{ds} = cN$ où (T, N) est le repère de Frenet et c est la courbure.

Pour Γ : On trouve T en normant un vecteur normal au gradient de la fonction associée.

On sait que $T = (\frac{dx}{ds}, \frac{dy}{ds})$.

On cherche la première coordonnée de $\frac{dT}{ds}$, d'abord en fonction de $\frac{dx}{ds}$ et $\frac{dy}{ds}$ puis en fonction de x et y d'où c en divisant par la première coordonnée de N .

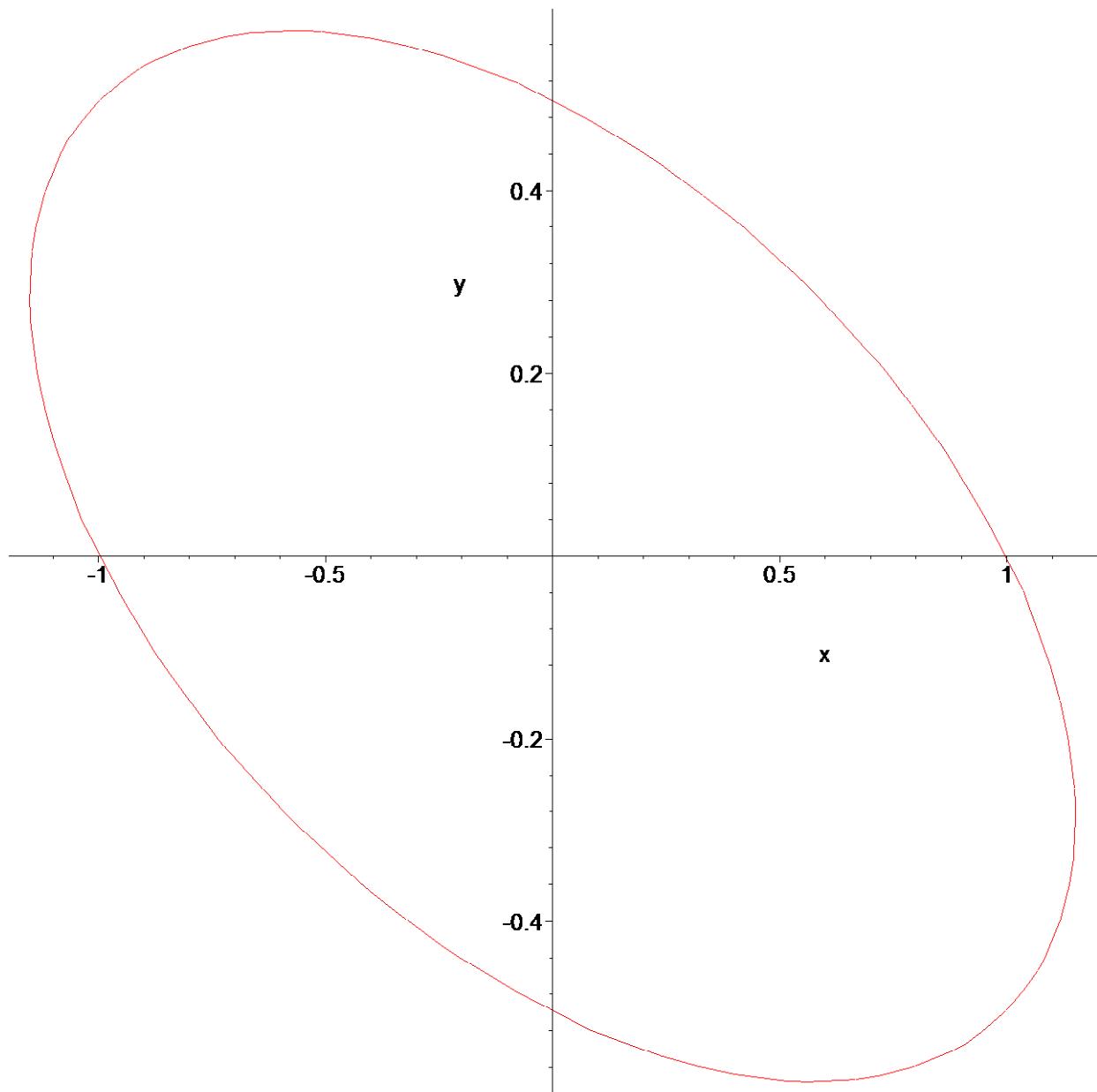
En un point de paramètre t , les deux résultats coïncident !!!

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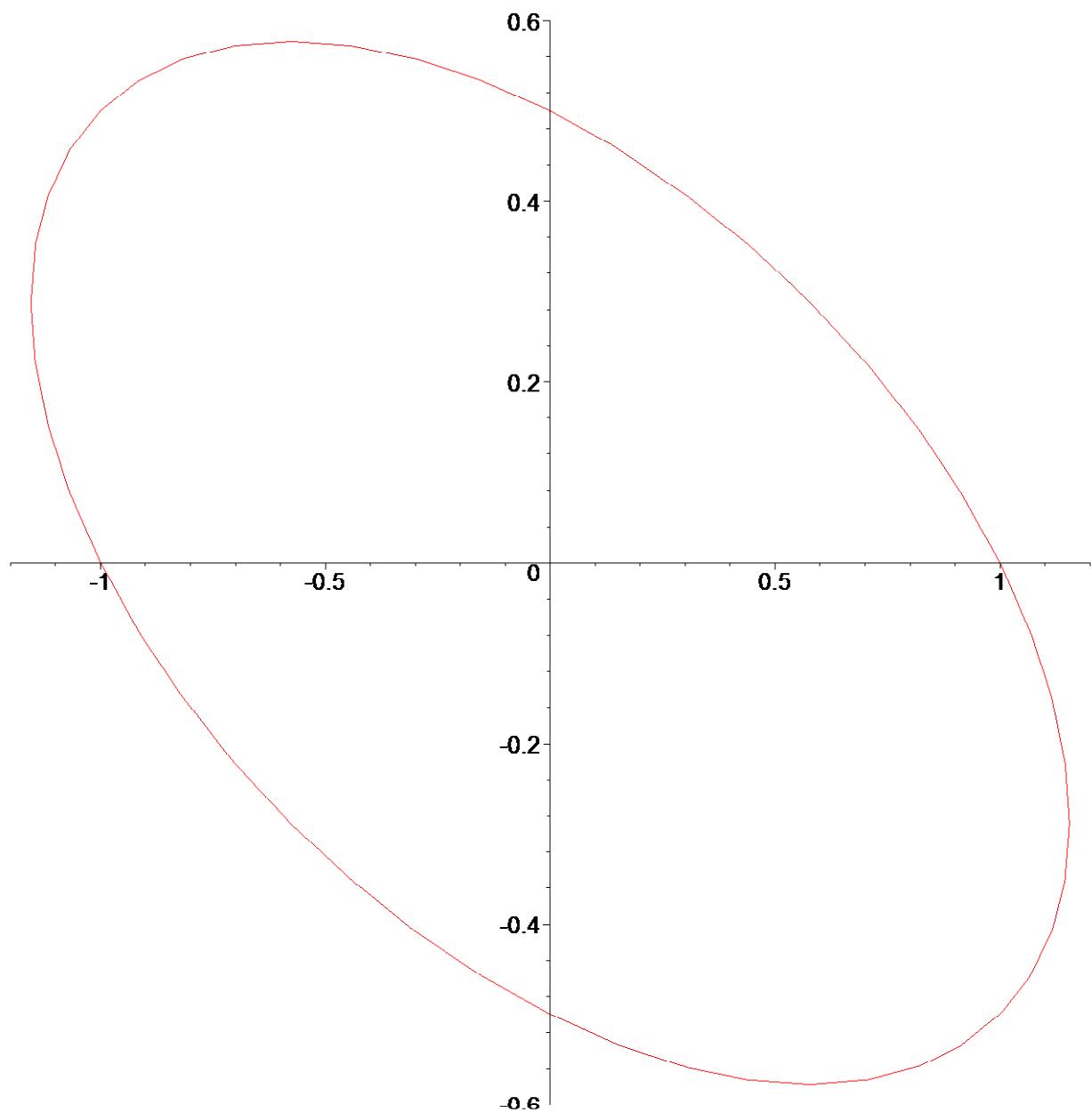
[ O18-C047
[ > restart;
[ > with(plots);
Warning, the name changecoords has been redefined

[animate, animate3d, animatecurve, arrow, changecoords, complexplot, complexplot3d,
conformal, conformal3d, contourplot, contourplot3d, coordplot, coordplot3d, cylinderplot,
densityplot, display, display3d, fieldplot, fieldplot3d, gradplot, gradplot3d, graphplot3d,
implicitplot, implicitplot3d, inequal, interactive, listcontplot, listcontplot3d, listdensityplot,
listplot, listplot3d, loglogplot, logplot, matrixplot, odeplot, pareto, plotcompare, pointplot,
pointplot3d, polarplot, polygonplot, polygonplot3d, polyhedra_supported, polyhedraplot,
replot, rootlocus, semilogplot, setoptions, setoptions3d, spacecurve, sparsematrixplot,
sphereplot, surfdata, textplot, textplot3d, tubeplot]
> G:=x^2+2*x*y+4*y^2-1;
G :=  $x^2 + 2xy + 4y^2 - 1$ 
> implicitplot(G,x=-2..2,y=-1..1);

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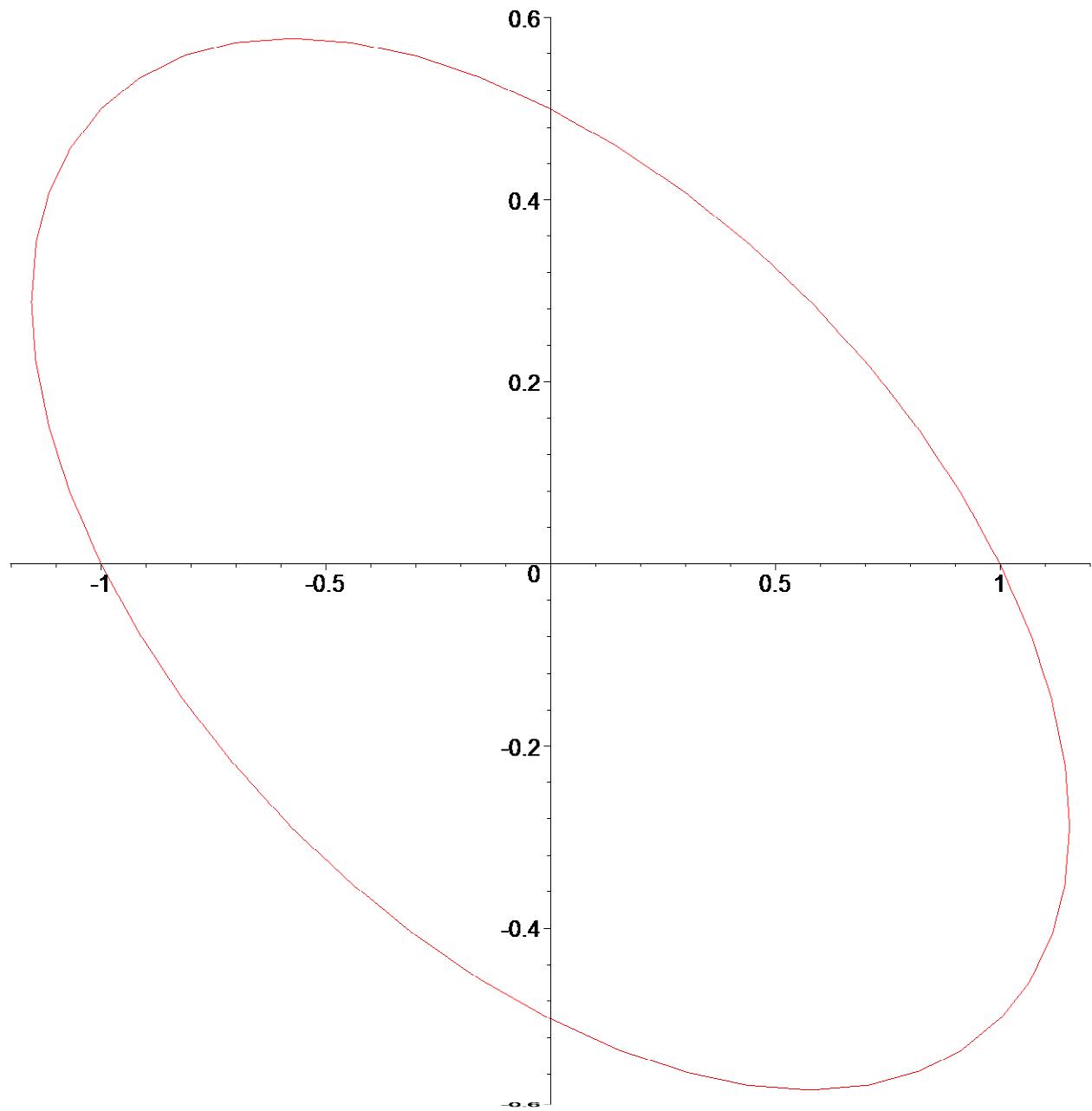
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> G1:=<cos(t)-sin(t)/sqrt(3),sin(t)/sqrt(3)>;  
G1 := 
$$\begin{bmatrix} \cos(t) - \frac{1}{3}\sin(t)\sqrt{3} \\ \frac{1}{3}\sin(t)\sqrt{3} \end{bmatrix}$$
  
> plot([G1[1],G1[2],t=-Pi..Pi]);
```



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> z:=G1[1]+I*G1[2];
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$$z := \cos(t) - \frac{1}{3} \sin(t) \sqrt{3} + \frac{1}{3} I \sin(t) \sqrt{3}$$

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> complexplot(z,t=-Pi..Pi);
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> simplify(subs(x=G1[1],y=G1[2],G));
          0
> G1prim:=<diff(G1[1],t),diff(G1[2],t)>;G1second:=<diff(G1prim[1],
t),diff(G1prim[2],t)>;
      
$$G1prim := \begin{bmatrix} -\sin(t) - \frac{1}{3} \cos(t) \sqrt{3} \\ \frac{1}{3} \cos(t) \sqrt{3} \end{bmatrix}$$

      
$$G1second := \begin{bmatrix} -\cos(t) + \frac{1}{3} \sin(t) \sqrt{3} \\ -\frac{1}{3} \sin(t) \sqrt{3} \end{bmatrix}$$

> with(LinearAlgebra);
[Add, Adjoint, BackwardSubstitute, BandMatrix, Basis, BezoutMatrix, BidiagonalForm,

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`BilinearForm, CharacteristicMatrix, CharacteristicPolynomial, Column, ColumnDimension, ColumnOperation, ColumnSpace, CompanionMatrix, ConditionNumber, ConstantMatrix, ConstantVector, CreatePermutation, CrossProduct, DeleteColumn, DeleteRow, Determinant, DiagonalMatrix, Dimension, Dimensions, DotProduct, EigenConditionNumbers, Eigenvalues, Eigenvectors, Equal, ForwardSubstitute, FrobeniusForm, GaussianElimination, GenerateEquations, GenerateMatrix, GetResultDataType, GetResultShape, GivensRotationMatrix, GramSchmidt, HankelMatrix, HermiteForm, HermitianTranspose, HessenbergForm, HilbertMatrix, HouseholderMatrix, IdentityMatrix, IntersectionBasis, IsDefinite, IsOrthogonal, IsSimilar, IsUnitary, JordanBlockMatrix, JordanForm, LA_Main, LUDecomposition, LeastSquares, LinearSolve, Map, Map2, MatrixAdd, MatrixInverse, MatrixMatrixMultiply, MatrixNorm, MatrixScalarMultiply, MatrixVectorMultiply, MinimalPolynomial, Minor, Modular, Multiply, NoUserValue, Norm, Normalize, NullSpace, OuterProductMatrix, Permanent, Pivot, PopovForm, QRDecomposition, RandomMatrix, RandomVector, Rank, ReducedRowEchelonForm, Row, RowDimension, RowOperation, RowSpace, ScalarMatrix, ScalarMultiply, ScalarVector, SchurForm, SingularValues, SmithForm, SubMatrix, SubVector, SumBasis, SylvesterMatrix, ToeplitzMatrix, Trace, Transpose, TridiagonalForm, UnitVector, VandermondeMatrix, VectorAdd, VectorAngle, VectorMatrixMultiply, VectorNorm, VectorScalarMultiply, ZeroMatrix, ZeroVector, Zip]`

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> assume(t::real):c1:=simplify((-G1prim[1]*G1second[2]+G1prim[2]*G1second[1])/(Norm(G1prim,2))^3);R1:=1/c1;

$$c1 := -\frac{3}{(3 - \cos(t)^2 + 2 \sin(t) \cos(t) \sqrt{3})^{(3/2)}}$$


$$R1 := -\frac{1}{3} (3 - \cos(t)^2 + 2 \sin(t) \cos(t) \sqrt{3})^{(3/2)}$$

> assume(x::real,y::real):tangent:=<x+4*y,-x-y>;T:=simplify(tangent/Norm(tangent,2));N:=<T[2],-T[1]>;

$$tangent := \begin{bmatrix} x + 4y \\ -x - y \end{bmatrix}$$


$$T := \begin{bmatrix} \frac{x + 4y}{\sqrt{2x^2 + 10xy + 17y^2}} \\ \frac{-x - y}{\sqrt{2x^2 + 10xy + 17y^2}} \end{bmatrix}$$


$$N := \begin{bmatrix} \frac{x + y}{\sqrt{2x^2 + 10xy + 17y^2}} \\ \frac{x + 4y}{\sqrt{2x^2 + 10xy + 17y^2}} \end{bmatrix}$$

> dTxsurds:=simplify(diff(T[1],x)*T[1]+diff(T[1],y)*T[2]);

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dTxsurds := - $\frac{3(x^3 + 3x^2y + 6xy^2 + 4y^3)}{(2x^2 + 10xy + 17y^2)^2}$ 
> c:=simplify(dTxsurds/N[1]);
c :=  $\frac{3(x^2 + 2xy + 4y^2)}{(2x^2 + 10xy + 17y^2)^{(3/2)}}$ 
> RR:=simplify(subs(x=G1[1],y=G1[2],1/c));
RR :=  $\frac{1}{3}(3 - \cos(t)^2 + 2\sin(t)\cos(t)\sqrt{3})^{(3/2)}$ 
> simplify(RR+R1);
0
>

```